Chapter 9

FORENSIC ANALYSIS OF PIRATED CHINESE SHANZHAI MOBILE PHONES

Junbin Fang, Zoe Jiang, Kam-Pui Chow, Siu-Ming Yiu, Lucas Hui, Gang Zhou, Mengfei He and Yanbin Tang

Abstract Mobile phone use – and mobile phone piracy – have increased dramatically during the last decade. Because of the profits that can be made, more than four hundred pirated brands of mobile phones are available in China. These pirated phones, referred to as "Shanzhai phones," are often used by criminals because they are inexpensive and easy to obtain. However, the variety of pirated phones and the absence of documentation hinder the forensic analysis of these phones. This paper provides key details about the storage of the phonebook and call records in popular MediaTek Shanzhai mobile phones. This information can help investigators retrieve deleted call records and assist them in reconstructing the sequence of user activities.

Keywords: Chinese Shanzhai phones, forensic analysis, phonebook, deleted data

1. Introduction

The use of mobile phones around the world has increased dramatically. According to the ITU, the number of global mobile subscribers reached 5.3 billion in 2011. During the first quarter of 2011 alone, vendors shipped 371.8 million units, an increase of 19.8 percent over the previous year [11].

Because of their portability and constant use, mobile phones hold information about user activities, contacts and whereabouts. This can be a treasure trove of evidence in criminal investigations. Traditionally, data that can be recovered from a mobile phone includes the phonebook, call logs, short message service (SMS) messages [8], and possibly even deleted items. Smartphones also provide e-mail, multimedia files and web browsing data. The data is stored on various storage media, includ-



Figure 1. Chinese Shanzhai phone (fake version of iPhone 4).

ing the SIM card, internal flash memory and external memory cards [12]. A variety of forensic tools are available for extracting evidence from SIM cards and external memory cards. However, extracting evidence from internal flash memory is more challenging.

Chinese Shanzhai mobile phones developed by MediaTek (MTK) [6] and Spreadtrum [9] have gained a massive market share due to their low cost, high performance and ease of purchase. For example, the fake iPhone 4 shown in Figure 1 costs just \$130 and low-end versions can be purchased for as little as \$60.

As expected, more and more Shanzhai phones are being used by criminals. However, there has been little published research related to Shanzhai phone forensics. One reason is that the huge popularity of Shanzhai phones was entirely unexpected. Another is that there is almost no official documentation about the phones, especially regarding flash memory, file systems and other details about how the phones store data.

About 90 percent of Shanzhai phones are based on "turn-key" solutions developed by MTK and Spreadtrum. The turn-key solutions are development platforms that cover mobile phone hardware, operating

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system and software, including the core processing chipset, peripheral hardware prototype, operating system, software platform and software development kit. As with other smartphones, internal flash memory is the major data storage component in Shanzhai phones, but extracting evidence from the flash memory of Shanzhai phones is very challenging because of the variety of phones and the absence of documentation.

This paper is, to our knowledge, the first formal attempt to address Shanzhai phone forensics. It provides key details about the storage of the phonebook and call records in MediaTek Shanzhai mobile phones. This information can help investigators retrieve deleted call records and assist them in reconstructing the sequence of user activities.

2. Related Work

Research in mobile phone forensics was initiated in the early 2000s. Since then, a wide range of mobile forensic tools have been developed to acquire data from the flash memory of mobile phones [5]. However, most of the tools use commands and protocols that indirectly access the memory. In particular, they rely on the operating system, which means that the phone must be operational and only data that is visible to the operating system can be recovered – deleted data is not recoverable. Also, because of the manner in which they operate, the tools may change the memory contents.

Flasher tools provide the easiest non-invasive means of reading flash memory data [2]. They have been used in a number of mobile forensic examinations [3]. However, like traditional mobile forensic tools, flasher tools cannot ensure a complete dump of the memory and rely on the operating system. Also, if the data connector of the mobile phone is not supported by the flasher tool or the pins of the data connector are not connected directly to the pins of the main processor, then the pins on the printed circuit board must be manually connected to the flasher tool, a task that involves considerable electronic work and one that could possibly damage the device.

Physical extraction involves desoldering the internal flash memory chip from the mobile phone and acquiring the data using a chip memory reader. The extraction procedure requires considerable expertise and skill because the memory chip is easily damaged during desoldering.

Another physical extraction technique uses Joint Test Action Group (JTAG), a standard developed to automatically test the functionality and quality of integrated components on printed circuit boards. In this technique, JTAG test access ports are used to put the microprocessor in the debug mode and communicate with the memory chip, enabling the

	Desoldering	JTAG	Flasher Tools
Chip Damage Risk	High	Low	Low
Data Modification Risk	Low	Low	Medium
Complexity of Use	High	Medium	Low
Electronic Soldering	High	Medium	—
Data Completeness	High	Medium	Medium

Table 1. Comparison of internal memory acquisition techniques.

memory to be dumped bit-by-bit [12, 13]. The advantages of physical extraction are that it does not rely on the operating system and ensures that the entire binary image is extracted.

Table 1 compares the three internal memory acquisition techniques discussed above. In our experiments, we opted for the easier technique involving the use of a flasher tool because the focus was on understanding the memory storage organization. Note, however, that the JTAG technique provides a better low-level picture of mobile phone memory.

Several mobile phone forensic tools have been developed for specific operating systems such as Symbian [7], Windows Mobile [4] and Android [10]. However, since these tools are operating system dependent, they cannot be used to acquire data from Shanzhai phones.

With regard to MTK mobile phones, Zhang [13] has written a paper about recovering data from a flash file system. However, very few technical details are provided in the paper.

3. Chinese Shanzhai Phones

The minimal architecture of an MTK-based Shanzhai phone includes the MTK core chipset and an internal flash memory chip. The core chipset integrates a microprocessor unit, radio frequency transceiver module, GSM/GPRS module, multimedia modules, power management module, etc. The flash memory chip is usually integrated with random access memory (RAM) to conserve space on the printed circuit board. Note, however, that depending on the type of the flash memory, the memory allocation architecture for an MTK-based Shanzhai phone can be very different.

There are two main types of flash memory architectures: NOR flash and NAND flash. NOR flash memory can be read byte-by-byte in constant time. NOR flash memory is typically used for direct code execution, but some of the memory may be reserved for data storage (Figure 2). Fang, et al.

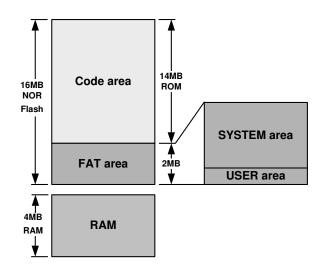


Figure 2. NOR flash memory architecture.

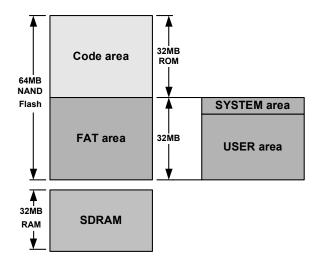


Figure 3. NAND flash memory architecture.

NAND flash memory is primarily used for general storage and data transfer. Code stored in NAND flash memory must be copied to RAM before it can be executed (Figure 3).

Shanzhai phones use both types of flash memory. NOR flash memory is usually deployed in low-end MTK chips (e.g., MT6225, MT6223 and MT6253) while NAND flash memory is usually deployed in highend MTK chips (e.g., MT6235, MT6238, MT6228 and MT6230). Since NOR flash memory has higher a cost-performance ratio than its NAND

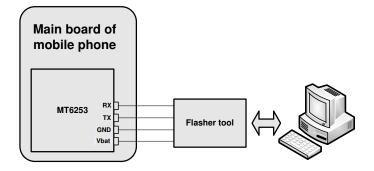


Figure 4. Connecting a flasher tool to a Shanzhai phone.

counterpart, it is used in a large number of Shanzhai phone models. Therefore, the rest of this paper focuses on NOR flash memory and the associated Shanzhai mobile phone models.

4. Experimental Results

Experiments were conducted on a low-end Shanzhai mobile phone model, a fake version of the Apple iPhone 4. Upon disassembling the device, we observed that the model was equipped with an MTK MT6253 chip and a 16 MB NOR flash memory chip (Toshiba TC58FYM7T8C). Our first task was to retrieve a binary image of the flash memory chip. Next, the flash memory dump was reverse engineered to extract forensic-ally-relevant information.

4.1 Internal Memory Acquisition

A flasher tool was used to extract the memory contents of the MT6253 chip (Figure 4). Upon connecting the flasher tool to the MT6253 chip via the UART interface (RX and TX pins) on the chip, the Shanzhai phone was set to run in the factory programming mode. Next, a bootloader with a flash downloader program was transferred to the system RAM. This program dumped the flash memory byte-by-byte to the host computer.

4.2 Memory Dump Analysis

Before a hex editor such as HexWorkshop [1] could be used to analyze the binary image, it was necessary to understand the memory allocation scheme in the Shanzhai phone. The Toshiba TC58FYM7T8C chip integrates 16 MB NOR flash memory and 4 MB RAM. The 16 MB of NOR flash memory in the Shanzhai phone under test was divided into 14 MB

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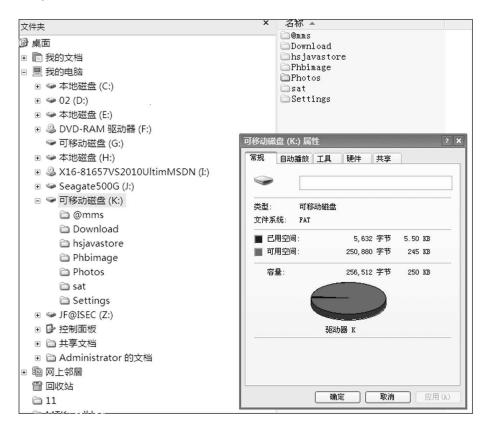


Figure 5. Directory of the user file area.

of code area and 2 MB of FAT area, the default configuration in MTK's turn-key solution.

The 2 MB of FAT area comprised a user file area and a system file area. The user file area is directly accessible by normal users via the mobile phone operating system; it stores photographs taken by the phone camera, downloaded files, etc. The user file area serves as removable storage media when the mobile phone is connected to a personal computer running Windows. As shown in Figure 5, this area is about 256 bytes. The remaining portion of the FAT area is used as non-volatile random-access memory (NVRAM) for storing system files such as the phonebook, SMS messages and call history.

The NVRAM is the most important portion of the flash memory image because it contains the majority of user data. Some of the data can be read or modified using the Shanzhai phone display and user interface, but the raw format of the data is unknown and the data is inaccessible to mobile phone users.

001D1400	50	48	4F	4 E	45	30	30	30	31	FF	PHONE0001						
001D1410	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001D1430	FF	FF	FΕ	FF	FΕ	FF	FΕ	FF	FΕ	FF	FΕ	FF	FF	FF	07	81	
001D1440	31	75	40			F 2	FF	FF	FF	FF	FF	FF	FΕ	FF	FF	FF	1u@#

Figure 6. Phonebook entry in the binary image.

Data in the NVRAM is organized as data items and stored as files. The Data Item Management System deployed to manage NVRAM data maintains an internal lookup table to read and write data items.

Our experiments focused on understanding how phonebook entries and call records are stored. We inserted one phonebook entry with the name "PHONE0001" and the number "135704****2" (four digits are hidden to protect the privacy of the user). We then attempted to extract the information from the binary image using HexWorkshop.

As shown in Figure 6, nine bytes of ASCII characters beginning at address 0x001D1400 are used to record the name of the phonebook entry (0x50 is the ASCII code for "P" in PHONE0001). For simplicity, the hex address is the offset address shift from the absolute address 0x00E00000 (corresponding to 14 MB) in the flash image. One byte at address 0x001D143E is used to indicate the length in bytes of the stored phone number. The next byte contains 81 corresponding to an international phone indicator. The phone number is stored at address 0x001D1440 (corresponding to 0x001D1445 in the BCD scheme). Thus, the length of one phonebook entry is 86 bytes.

																<u>.</u> 1u@
000A6980		F 2	00	F 8	E 9	01	08	00	00	00	00	00	00	00	00	#
000A69A0	00 00	00	00	00	01	01	00	00	00	00	00	00	00	00	00	

Figure 7. Call log entry (missed call).

Next, we searched the binary for the number "135704****2" in the call log. The BCD code corresponding to this number is 317504****F2. Figure 7 shows a match for the number. The time of the call is "2010-01-01, 16:19:07, Friday," which corresponds to the hex values in the upper rectangle in the figure (07 13 10 refer to the time "16:19:07" in reverse; note that the values are in hex, so that 13 corresponds to "19," 01 01 represents "January 1," 05 represents Friday and 0A refers to the "2010"). The duration for the call is "00:00:00" corresponding to a missed call; its value is indicated by the hex value in the lower rectangle in the figure.

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00176E30	81	96	92	02	FF	00	00	00	00	00	00	00	00	00	00	00	
00176E50	F 2	F 2	58	ΟE	00	00	00	00	00	01	01	00	28	00	00	00	X

Figure 8. Call log entry (call duration of "00:00:40").

Figure 8 shows another example. In this case, the call log entry is for a call with a duration of 40 seconds.

The important observation is that data in the binary image matches the data obtained by manual acquisition via the user interface of the mobile phone. The mobile phone only records time information for the last call corresponding to a phone number. Time information for all calls cannot be retrieved via the user interface. However, this information can be located in the binary as long as the data is not yet overwritten.

4.3 Time Sequence Reconstruction

As discussed above, only the most recent call data is obtained via the mobile phone operating system. This is a problem in criminal investigations, especially when a comprehensive call history is required. However, the binary image often contains multiple copies of data that are created and stored at different points in time. This is an outcome of the flash memory erasure and allocation mechanisms. Since flash memory can only be erased one block at a time and arbitrary random-access rewrites and erases are not permitted, we observed that when a data item in NVRAM is updated, the mobile phone may modify the old data items in RAM and copy the entire block to a new address and mark the memory address of the old data item as invalid. This produces multiple copies of data items, which persist until the memory space is overwritten by other data. While the creation times of the copies are not stored, it is still possible to construct the time sequence corresponding to when the copies were created. Note that data that has been deleted by the mobile phone operating system can also be retrieved and used to construct the time sequence.

To understand the situation, we performed the operations listed in Table 2 sequentially on the Shanzhai phone. The operations modified the data items contained in the phonebook.

After all the operations were performed, a flash memory image was dumped for analysis. Using the hex editor, we found multiple copies of various entries. The results are presented in Table 3.

Five memory segments (short for MEM_SEG_PHB) are shown in Figures 9 through 13. With the help of the user interface of the mobile

Sequence	Operation	Contact	Phone Number
1	Add one entry	PHONE0001	135704****2
2	Add one entry	PHONE0002	13800138000
3	Add one entry	SZSMSC (in Chinese)	13800000755
4	Add one entry	PHONE0044444	110101
5	Delete one entry	SZSMSC (in Chinese)	1380000755

Table 2. Number of copies of various phonebook entries.

Table 3. Copies of various phonebook entries.

Contact	Phone Number	Copies
PHONE0001	135704****2	5
PHONE0002	13800138000	4
SZSMSC (in Chinese)	1380000755	3
PHONE44444	110101	2

phone, we discovered that the current phonebook contains three entries, where MEM_SEG_PHB -5 in Figure 13 shows the storage of the current data item. Since each modification operation performed on the data item generates one copy, we can deduce that MEM_SEG_PHB -4 in Figure 12 is the previous version of MEM_SEG_PHB -5 because the memory space for entry "SZSMSC" in MEM_SEG_PHB -5 is filled with 0xFF values.

Upon comparing *MEM_SEG_PHB-4* and *MEM_SEG_PHB-3* (Figure 11), we see that the difference between the two segments is the entry "PHONE44444." Thus, it can be deduced that *MEM_SEG_PHB-4* is the updated version of *MEM_SEG_PHB-3*.

MEM_SEG_PHB-1 shown in Figure 9 only contains one entry of "PHONE0001," which has the smallest number of entries but the largest number of copies. Thus, *MEM_SEG_PHB-1* should correspond to the earliest version of phonebook.

MEM_SEG_PHB-2 in Figure 10 has a new entry of "PHONE0002" appended to "PHONE0001." Thus, *MEM_SEG_PHB-2* is the newer version of *MEM_SEG_PHB-1*. This line of reasoning can be used with the data in the five memory segments to reconstruct the time sequence of user activities.

Thus, historical versions of phonebook data and call entries are retained until they are overwritten. However, even when some data items in memory are overwritten, it may still be possible to use the duplicated copies of phonebook data and call entries to establish the time sequence

0.0	175000	50	48	4F	4 E	45	30	30	30	31	FF	PHONE0001						
0.0	175C10	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FΕ	FF	FF	FF	
0.0	175020	FF	FF	FF	FF	FF	FΕ	FF	FF	FF	FF	FF	FF	FΕ	FF	FΕ	FF	
0.0	175030	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FΕ	FF	07	81	
0.0	175C40	31	75	40			F 2	FF	FF	FF	FF	FF	FF	FΕ	FF	FF	FF	1u@#
0.0	175050	FF	FF	FF	FF	FF	FF	9B	DE	FF								

Figure 9. Memory segment of phonebook (1).

001D1E00	50	48	4F	4 E	45	30	30	30	31	FF	<u>P</u> HONE0001						
001D1E10	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001D1E20	FF	FF	FΕ	FF	FF	FF	FF	FF	FF	FF	FF	FF	FΕ	FF	FF	FF	
001D1E30	FF	FF	FΕ	FF	FΕ	FF	FΕ	FF	FΕ	FF	FΕ	FF	FΕ	FF	07	81	
001D1E40	31	75	40			F 2	FF	FF	FF	FF	FF	FF	FΕ	FF	FF	FF	1u@#
001D1E50	FF	FF	FF	FF	FF	FF	9B	DΕ	50	48	4F	4E	45	30	30	30	PHONE000
001D1E60	32	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	2
001D1E70	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001D1E80	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001D1E90	FF	FF	FF	FF	FF	FF	07	81	31	08	10	83	00	FΟ	FF	FF	
001D1EA0																	

Figure 10. Memory segment of phonebook (2).

001D1400	50	48	4F	4 E	45	30	30	30	31	FF	FF	FF	FF	FF	FF	FF	<u>P</u> HONE0001
001D1410	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	$\mathrm{F}\mathrm{F}$	FF	FF	FF	FF	FF	.
001D1420	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001D1430	FF	FF	FF	FF	FF		FF	FF	FF	FF	$\mathrm{F}\mathrm{F}$	FF	FF	FF	07	81	
001D1440	31	75	40			F 2	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	1u@#
001D1450	FF	FF	FF	FF	FF	FF	9B	DE	50	48	4F	4E	45	30	30	30	PHONE000
001D1460	32	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	2
001D1470	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001D1480	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001D1490	FF	FF	FF	FF	FF	FF	07	81	31	08	10	83	00	FΟ	FF	FF	
001D14A0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	6C	CF	1.
001D14B0	80	6D	F 1	57	33	77	ED	4F	Ε1	4E	2D	5F	C3	FF	FF	FF	.m.W3w.O.N
001D14C0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001D14D0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001D14E0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	07	81	
001D14F0	31	08	00	00	57	F 5	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	1
001D1500	FF	FF	FF	FF	FF	FF	D 1	94	FF	FF	FF	FF	FF	FF	FF	FF	

Figure 11. Memory segment of phonebook (3).

00131800	50	48	4F	4E	45	30	30	30	31	FF	<u>P</u> HONE0001						
00131810	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131820	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131830	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	07	81	
00131840	31	75	40			F 2	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	1u@#
00131850	FF	FF	FF	FF	FF	FF	9B	DE	50	48	4F	4E	45	30	30	30	PHONE000
00131860	32	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	2
00131870	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131880	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131890	FF	FF	FF	FF	FF	FF	07	81	31	08	10	83	00	FΟ	FF	FF	1
001318A0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	6C	CF	
001318BO	80	6D	F 1	57	33	77	ΕD	4F	E 1	4E	2D	5F	СЗ	FF	FF	FF	.m.W3w.O.N
001318C0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001318D0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001318E0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	07	81	
001318F0	31	08	00	00	57	F5	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	1
00131900	FF	FF	FF	FF	FF	FF	D1	94	50	48	4F	4E	45	34	34	34	PHONE444
00131910	34	34	34	34	34	34	34	34	34	34	34	34	34	34	34	34	4444444444444444
00131920	34	34	34	34	34	34	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	444444
00131930	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131940	FF	FF	FF	FF	FF	FF	04	81	11	10	10	FF	FF	FF	FF	FF	
00131950	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	60	B1	`.

Figure 12. Memory segment of phonebook (4).

00131000	50	48	4F	4E	45	30	30	30	31	FF	FF	FF	FF	FF	FF	FF	PHONE0001
00131010	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	.
00131020	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131030	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	07	81	
00131040	31	75	40			F 2	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	1u@#
00131050	FF	FF	FF	FF	FF	FF	9B	DE	50	48	4F	4E	45	30	30	30	
00131060		FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	2
00131070		FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131080	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131090	FF	FF	FF	FF	FF	FF	07	81	31	08	10	83	00	FO	FF	FF	
001310A0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	6C	CF	
001310B0	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131000	~ ~	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001310D0	* *	FF	EE	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001310E0	* *	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
001310E0	~ ~	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	
00131100	* *	FF	r r r r	FF	FF	FF	D5	D5	50	48	4F	4E	45	34	34	34	PHONE444
00131100		гг 34	34	77 34	гг 34	34	34	34	34	34	4r 34	4£ 34	34	34	34	34	444444444444444444444444444444444444444
	_		<u> </u>														
00131120	_	34	34	34	34	34	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	444444
00131130	* *	FF	FΕ	FF	FΕ	FF	FF	FF	FF	FF	FF	FF	FΕ	FF	FΕ	FF	
00131140	FF	FF	FF	FF	FF	FF	04	81	11	10	10	FF	FΕ	FF	FF	FF	
00131150	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	60	Β1	

Figure 13. Memory segment of phonebook (5).

of phone calls. Note that, because this feature is a direct result of the flash memory read/write mechanisms, the approach can also be used to establish the time sequence of other types of content such as normal data files.

5. Conclusions

The analysis of memory dumps from an MTK-based Shanzhai mobile phone reveals important details about how the system handles the addition and deletion of phonebook data and call entries. Although only the most recent phonebook items and call entries are obtained when querying the memory using the mobile phone operating system, valuable historical data pertaining to duplicated copies of phonebook data and call entries can be obtained from a memory dump as long as the associated memory locations have not been overwritten. This information can be used to establish the time sequence of phone calls as well as other content.

Our future research will focus on using the JTAG interface to obtain a complete image of internal memory, including the spare area. We will also attempt to apply reverse engineering techniques to obtain a detailed understanding of the allocation architecture for phone calls, phonebook entries, SMS messages and other related data. Finally, we will conduct research on Spreadtrum-based Shanzhai phones, another popular variety of Chinese-made pirated phones.

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